

# Static Analysis of Signal Programs for Efficient Design of Multi-Clocked Embedded Systems

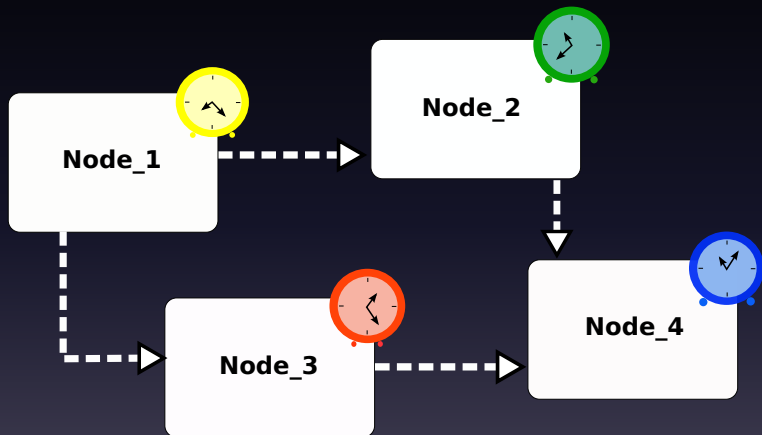
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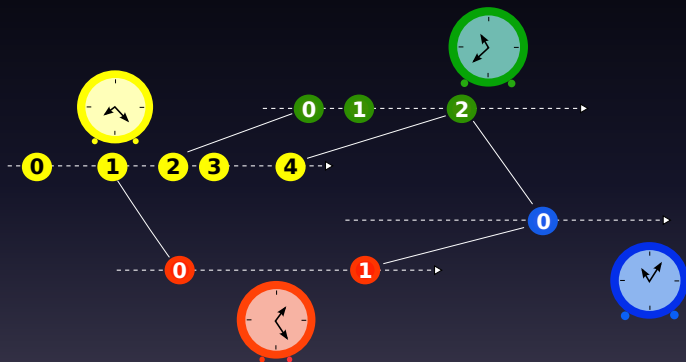
# Multi-clocked embedded systems



Examples: GALS systems, MPSoCs

# Multi-clocked system modeling

Node interactions specified using abstract clock relations



Examples: Clock Constraint Specification Language (CCSL), Multi-Rate Instantaneous Channel connected Data Flow (MRICDF), **Signal**

# In this talk...

- 1 Synchronous language Signal
  - main concepts
  - compilation: static analysis & code generation
- 2 A solution for improving the compilation
  - a new abstraction for programs
  - illustration and implementation
- 3 Concluding remarks

# Signal language

## Basic notions

- **signal**  $x$ : sequence  $(x_{t_i})_{t_i \in \mathbb{N}}$  of typed values ( $\perp$  is absence)
- **clock**  $\hat{x}$  of a signal  $x$ : instants where values  $\neq \perp$
- **process**  $y := x + 1$ : relations between values/clocks of signals

<i>time</i>	:	$t_0$	$t_1$	$t_2$	$t_3$	$t_4$	$t_5$	...
$x$	:	1	5	$\perp$	6	$\perp$	0	...
$\hat{x}$	:	<i>tt</i>	<i>tt</i>	<i>ff</i>	<i>tt</i>	<i>ff</i>	<i>tt</i>	...
$y$	:	2	6	$\perp$	7	$\perp$	1	...

# Primitive operators on signals

Synchronous operators: signals have the same clock

- Relations.  $y := f(x_1, \dots, x_n)$

Example:  $\text{level} := \text{pre\_level} - \text{pump}$

pre_level	:	$\perp$	0.3	$\perp$	$\perp$	-2.7	5	1	...
pump	:	$\perp$	3	$\perp$	$\perp$	-7.7	4	0.5	...
level	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...

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pump	:	$\perp$	3	$\perp$	$\perp$	-7.7	4	0.5	...
level	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...

- **Delay.**  $y := x \$ 1 \text{ init } c$

Example:  $\text{pre\_level} := \text{level} \$ 1 \text{ init } 0.3$

level	:	$\perp$	-2.7	$\perp$	$\perp$	5	1	0.5	...
pre_level	:	$\perp$	0.3	$\perp$	$\perp$	-2.7	5	1	...

# Primitive operators on signals

Multi-clock operators: signals may have different clocks

- Sampling.  $y := x$  when  $b$

Example:  $\text{alarm} := \text{empty}$  when  $(0 \geq \text{level})$

empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
$(0 \geq \text{level})$	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...



# Primitive operators on signals

Multi-clock operators: signals may have different clocks

- **Sampling.**  $y := x$  when  $b$

Example:  $\text{alarm} := \text{empty}$  when  $(0 \geq \text{level})$

$\text{empty}$	:	5	$\perp$	4	8	7	3	$\perp$	...
$\text{level}$	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
$(0 \geq \text{level})$	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
$\text{alarm}$	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

- **Merging.**  $z := x$  default  $y$

Example:  $\text{global\_alarm} := \text{scarce}$  default  $\text{overflow}$

$\text{scarce}$	:	<i>ff</i>	$\perp$	<i>tt</i>	<i>tt</i>	$\perp$	$\perp$	$\perp$	...
$\text{overflow}$	:	<i>tt</i>	<i>tt</i>	$\perp$	<i>ff</i>	$\perp$	<i>ff</i>	$\perp$	...
$\text{global\_alarm}$	:	<i>ff</i>	<i>tt</i>	<i>tt</i>	<i>tt</i>	$\perp$	<i>tt</i>	$\perp$	...

# Primitive operators on processes

- Composition:  $P_1 \mid P_2$

Example:  $(! \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce} !)$

empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
scarce	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

# Primitive operators on processes

- Composition:  $P_1 \mid P_2$

Example:  $(! \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce } !)$

empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
scarce	:	<i>tt</i>	<i>ff</i>	$\perp$	<i>ff</i>	<i>tt</i>	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

- Local declaration:  $P \text{ where } u$

Example:  $(! \text{scarce} := (0 \geq \text{level}) \mid \text{alarm} := \text{empty when scarce } !)$  where scarce

empty	:	5	$\perp$	4	8	7	3	$\perp$	...
level	:	-1	5	$\perp$	3	-9	$\perp$	$\perp$	...
alarm	:	5	$\perp$	$\perp$	$\perp$	7	$\perp$	$\perp$	...

# Compilation of Signal programs

Signal programs



**Compiler**

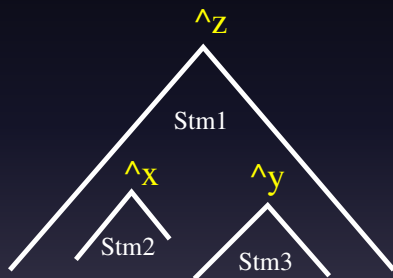
- *syntax & type analysis*
- *data dependency analysis*
  - *clock analysis*
  - *clock hierarchization for code generation*



**Code in general-purpose languages,  
e.g. C, C++, Java**

# Compilation of Signal programs (2)

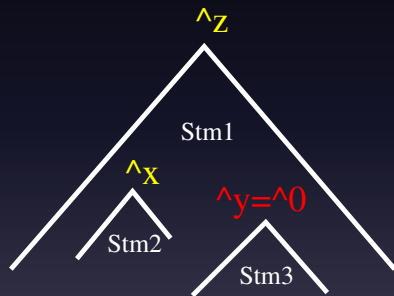
Hierarchization of clocks for code generation



```
if (clk_z)
{ Stm1;
  if (clk_x)
  { Stm2; };
  if (clk_y)
  { Stm3; };
}
```

# Compilation of Signal programs (3)

Analysis of clock constraints for better results



```
if (clk_z)
{ Stm1;
  if (clk_x)
  { Stm2; };
  if (clk_y)
  { Stm3; };
}
```

# Compilation of Signal programs (4)

## Boolean abstraction for clock analysis

Example:

```
(| scarce := (0 >= level)
| overflow := (level > 7)
| alarm := (true when scarce) when overflow
|)
```

$$\left\{ \begin{array}{l} \widehat{\text{scarce}} \Leftrightarrow \widehat{\text{level}} \\ \text{scarce} \Leftrightarrow (0 \geq \text{level}) \end{array} \right.$$

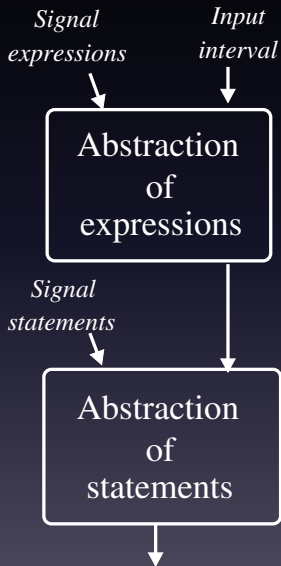
$$\left\{ \begin{array}{l} \widehat{\text{overflow}} \Leftrightarrow \widehat{\text{level}} \\ \text{overflow} \Leftrightarrow (\text{level} > 7) \end{array} \right.$$

$$\left\{ \begin{array}{l} \widehat{\text{alarm}} \Leftrightarrow [\text{scarce}] \wedge [\text{overflow}] \\ \widehat{\text{scarce}} \Leftrightarrow [\text{scarce}] \vee [\neg \text{scarce}] \\ \text{false} \Leftrightarrow [\text{scarce}] \wedge [\neg \text{scarce}] \\ \widehat{\text{overflow}} \Leftrightarrow [\text{overflow}] \vee [\neg \text{overflow}] \\ \text{false} \Leftrightarrow [\text{overflow}] \wedge [\neg \text{overflow}] \\ \text{alarm} \Leftrightarrow [\text{scarce}] \wedge [\text{overflow}] \end{array} \right.$$

Numerical expressions not fully addressed in abstraction:

$\widehat{\text{alarm}} \Leftrightarrow \text{false}$  is not detected!

# A new abstraction for Signal



given variation intervals of input signals  $x_i \in X_P$  of a process  $P$

$$\phi(b1 \text{ and } b2) = b_1 \wedge b_2$$

$$\phi(e1 + e2) = I_{e_1} \tilde{+} I_{e_2}$$

...

first order logic formula  $\Phi(P)$  as a set of valuations  $v = (\hat{\cdot}, \tilde{\cdot})$ :

$$\hat{\cdot} : X_P \rightarrow \{true, false\} \quad (\text{clock})$$

$$\tilde{\cdot} : X_P \rightarrow \mathbb{R} \cup \{true, false\} \quad (\text{value})$$



# Abstraction of statement behaviors

## Examples (y is numeric)

- Relations

$$\Phi(y:=f(x_1, \dots, x_n)) = \bigwedge_{i=1}^n (\hat{y} \Leftrightarrow \hat{x}_i) \wedge (\hat{y} \Rightarrow \tilde{y} \in \phi(f(x_1, \dots, x_n)))$$

$$\{v \mid v = \langle x_1 \mapsto (\mathbf{ff}, x_{11}), \dots, x_n \mapsto (\mathbf{ff}, x_{n1}), y \mapsto (\mathbf{ff}, y_1) \rangle \text{ or} \\ v = \langle x_1 \mapsto (\mathbf{tt}, x_{11} \in I_{x_1}), \dots, x_n \mapsto (\mathbf{tt}, x_{n1} \in I_{x_n}), y \mapsto (\mathbf{tt}, y_1 \in \tilde{f}(I_{x_1} \dots)) \rangle\}$$

- Sampling

$$\Phi(y := x \text{ when } b) = (\hat{y} \Leftrightarrow (\hat{x} \wedge \hat{b} \wedge \tilde{b})) \bigwedge (\hat{y} \Rightarrow \tilde{y} = \tilde{x})$$

- Composition

$$\Phi(P_1 | P_2) = \Phi(P_1) \wedge \Phi(P_2)$$

# Concretization of a formula $\Phi$

- Set of events according to all valuations  $v \models \Phi$ :

E.g.,  $v = \langle x_1 \mapsto (true, x_{11}), x_2 \mapsto (false, x_{21}) \dots x_n \mapsto (true, x_{n1}) \rangle$

	$v$	$v'$	$v''$
	$\Downarrow$	$\Downarrow$	$\Downarrow$
$x_1$ :	$x_{11}$	$\perp$	$x_{12}$
$x_2$ :	$\perp$	$x_{21}$	$x_{22}$
...			
$x_n$ :	$x_{n1}$	$x_{n2}$	$x_{n3}$

# Concretization of a formula $\Phi$ (2)

- $\Gamma(\Phi)$  = set of all possible traces built from valid events:

$$T_1 = \begin{array}{l} \mathbf{x1} : \quad \perp \quad \dots \quad x_{11} \quad \dots \\ \mathbf{x2} : \quad x_{21} \quad \dots \quad \perp \quad \dots \\ \dots \\ \mathbf{xn} : \quad v_{n2} \quad \dots \quad v_{n1} \quad \dots \end{array}$$

$$T_2 = \begin{array}{l} \mathbf{x1} : \quad x_{11} \quad x_{12} \quad \perp \quad \dots \\ \mathbf{x2} : \quad \perp \quad x_{22} \quad x_{21} \quad \dots \\ \dots \\ \mathbf{xn} : \quad x_{n1} \quad x_{n3} \quad x_{n2} \quad \dots \end{array}$$

# Abstraction soundness

**Proposition:** *Given a process  $P^1$  and a formula  $\varphi$ ,*

*if  $\Phi_P \Rightarrow \varphi$ , then  $\llbracket P \rrbracket \subseteq \Gamma(\varphi)$       — —  $P$  satisfies  $\varphi$*

Yices SMT solver is used to check  $\Phi_P \Rightarrow \varphi$

---

<sup>1</sup>  $\llbracket P \rrbracket$  denotes the set of all possible traces satisfying  $P$ .

# A simple example

Example 2 (cont'd ): let program P be:

```
(| scarce := (0 >= level)
 | overflow := (level > 7)
 | alarm := (true when scarce) when overflow
 |)
```

To verify that alarm never occurs when P executes, we consider

- 1 the abstraction  $\Phi(P)$  yields

$$\Phi_P = \begin{cases} (\widehat{\text{overflow}} \Leftrightarrow \widehat{\text{level}} \Leftrightarrow \widehat{\text{scarce}}) \\ \wedge (\widetilde{\text{scarce}} \Leftrightarrow (\widehat{\text{level}} \in ]-\infty, 0]) \\ \wedge (\widetilde{\text{overflow}} \Leftrightarrow (\widehat{\text{level}} \in ]7, +\infty[)) \\ \dots \end{cases}$$

- 2 a property  $\varphi$  of interest

$$\varphi = \neg((\widetilde{\text{scarce}} \wedge \widehat{\text{scarce}}) \wedge (\widetilde{\text{overflow}} \wedge \widehat{\text{overflow}}))$$

# A simple example (2)

Since  $\Phi(P)$  implies  $\varphi$ , we define  $P' = P \mid \Gamma(\varphi)$  as:

```
(| (| scarce := (0 >= level)
  | overflow := (level > 7)
  | alarm := true when scarce when overflow
  |)
| (| true when scarce when overflow ^= ^0 |)
|)
```

Thanks to [jpsc03],  $\llbracket P' \rrbracket = \llbracket P \rrbracket$ : numerical properties abstracted away by Boolean abstraction of  $P$  are made explicit in  $P'$  now!

# Another example: Bathtub

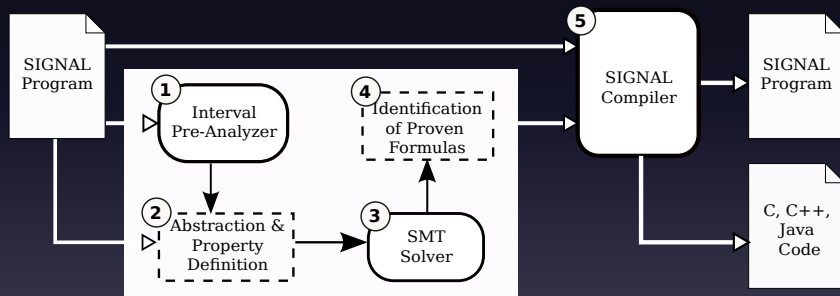
Description and analysis of a Bathtub (see paper)

- process Bathtub: 18 lines in Signal
- Identified clock properties: P1, P2, P3

Resulting clock analysis and code generation

<i>process</i>	<i>clock issues</i>	<i>C code (#lines)</i>
Bathtub	clock constraints	88
Bathtub   P1	one null clock solved	78
Bathtub   P1   P2   P3	five null clocks solved	35

# Overview of the solution





# Concluding remarks

## Improvement of static analysis for multi-clock designs in Signal

- an expressive abstraction (Boolean and numeric parts of programs)
- efficient clock consistency analysis
- optimized automatic code generation
- related works: SAT [fac04] and IDD [ecbs08] for Signal, SMT [fmcad08] for Lustre, Polyhedra abstract inter. [sas99] for synchronous languages

## Next steps...

- benchmarks and integration in Signal design environment (Polychrony)
- Signal encoding of formula concretizations

# Thanks!

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  - main concepts
  - compilation: static analysis & code generation
- 2 A solution for improving the compilation
  - a new abstraction for programs
  - illustration and implementation
- 3 Concluding remarks